

# Screen item

This class is designed to work with screen items.

Object references:

- [Screen item](#)

Available methods:

- [screenitem.create](#) - creating new screen items
- [screenitem.delete](#) - deleting screen items
- [screenitem.get](#) - retrieving screen items
- [screenitem.isreadable](#) - checking if screen items are readable
- [screenitem.iswritable](#) - checking if screen items are writable
- [screenitem.update](#) - updating screen items
- [screenitem.updatebyposition](#) - updating screen items in a specific screen cell

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