

# screenitem.update

## Description

object screenitem.update(object/array **screenItems**)

This method allows to update existing screen items.

## Parameters

(object/array) [Screen item properties](#) to be updated.

The screenitemid property must be defined for each screen item, all other properties are optional. Only the passed properties will be updated, all others will remain unchanged.

## Return values

(object) Returns an object containing the IDs of the updated screen items under the screenitemids property.

## Examples

### Setting the size of the screen item

Set the width of the screen item to 500px and height to 300px.

Request:

```
{
  "jsonrpc": "2.0",
  "method": "screenitem.update",
  "params": {
    "screenitemid": "20",
    "width": 500,
    "height": 300
  },
  "auth": "038e1d7b1735c6a5436ee9eae095879e",
  "id": 1
}
```

Response:

```
{
  "jsonrpc": "2.0",
```

```
"result": {  
  "screenitemids": [  
    "20"  
  ]  
},  
"id": 1  
}
```

## See also

- [screenitem.updatebyposition](#)

## Source

CScreenItem::update() in *frontends/php/include/classes/api/services/CScreenItem.php*.

From:  
<https://www.zabbix.com/documentation/2.4/> - **Zabbix Documentation 2.4**

Permanent link:  
<https://www.zabbix.com/documentation/2.4/manual/api/reference/screenitem/update>

Last update: **2019/01/28 14:49**

